



# Niklas Bergh

DIGITAL CREATIVE



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## PROFILE

Versatile digital expert with strong competence in full-stack development, 3D modeling, and design, focused on innovation and continuous learning.

## SKILLS

C# / .NET

React / Next / Node / Svelte

Python

HTML / CSS / Javascript

Three.js / WebGL

Photoshop / Illustrator

After Effects / Premiere

Blender / Maya / 3D Max

## EXPERIENCE

### FULLSTACK

#### *Freelance*

Mars 2023 -

- Web development
- React, Svelte, PHP, Wordpress, HTML, CSS

### LEARNING & DEVELOPMENT SPECIALIST

#### *BICO*

Sept 2021 - Mars 2022

- Producing educational material
- Frontend, Design, Video, 3d and illustration.

### TECHNICAL ILLUSTRATOR

#### *SEMCON*

May 2018 - Mars 2021

- Illustration and 3D modeling for product information.
- Illustrator, Isodraw, 3D Max, Photoshop

### FULLSTACK / TECHNICAL ILLUSTRATOR

#### *Freelance*

May 2015 - April 2018

- Illustration and modeling for patent applications.
- Web development, PHP, Wordpress, React, C#

### GRAPHIC DESIGNER

#### *Dicentia*

May 2006 - April 2015

- Graphics, animation, and coding of DVD/BD titles
- Film editing, sound, web development.

### IT-CONSULTANT

#### *PREERA / KENTOR*

May 1999 - April 2006

- Coding frontend, backend. C# / .NET / PHP
- Web design och image management.

# EDUCATION

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## Fullstack C# / React

Sept 2022 - Feb 2023

### Lexicon

- Education covering Fullstack C#, React, Azure, IoT, Javascript, HTML, CSS

## Multimedia

Aug 1997 - June 1999

### HyperIsland

- Education within new medias. Web, 3D, Animation, interactivity, och coding.

## Graphic Design

Aug 1993 - June 1997

### University of Kansas

- Bachelors degree in graphic design.  
- UX, UI, illustration, photography and print.

## Spanish

1991

### Colegio de Espana

- Studies in the Spanish language

## Automation

1986 - 1990

### Polhems gymnasium

- Highschool with focus on electronics and automation

